

# My Maths

---

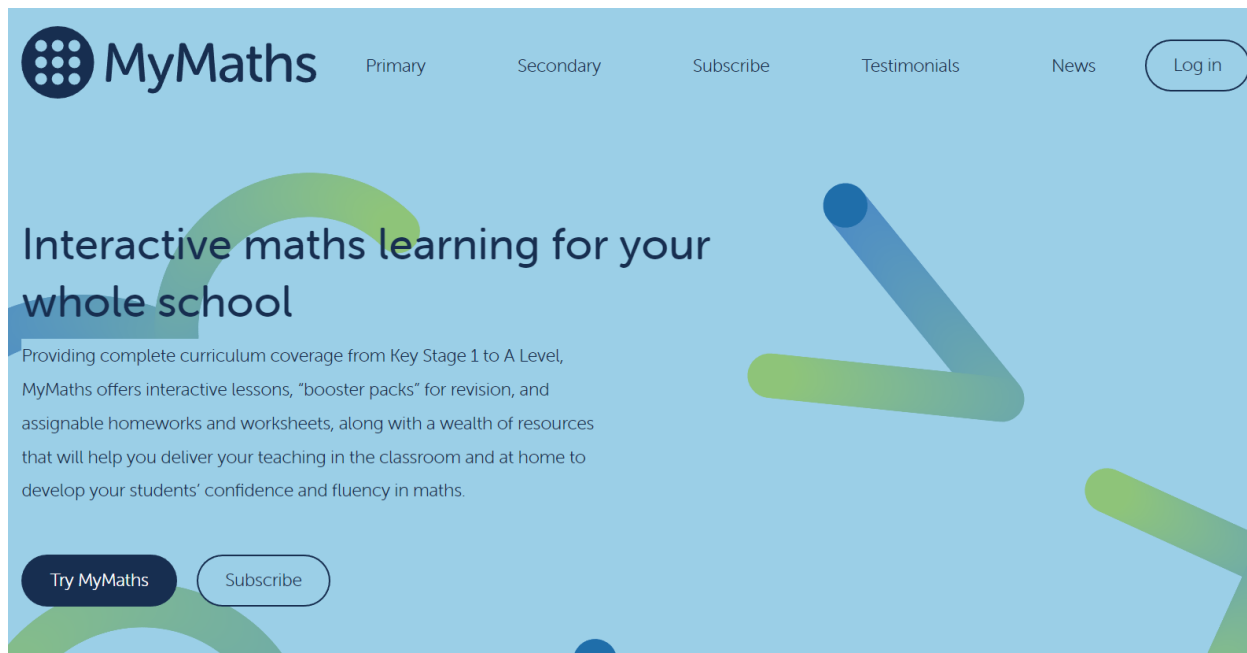
HOW TO ACCESS ONLINE HOMEWORK



# Step 1

---

- On your tablet or laptop you need to open the internet and type in: [www.mymaths.co.uk](http://www.mymaths.co.uk)
- It will take you to this page:

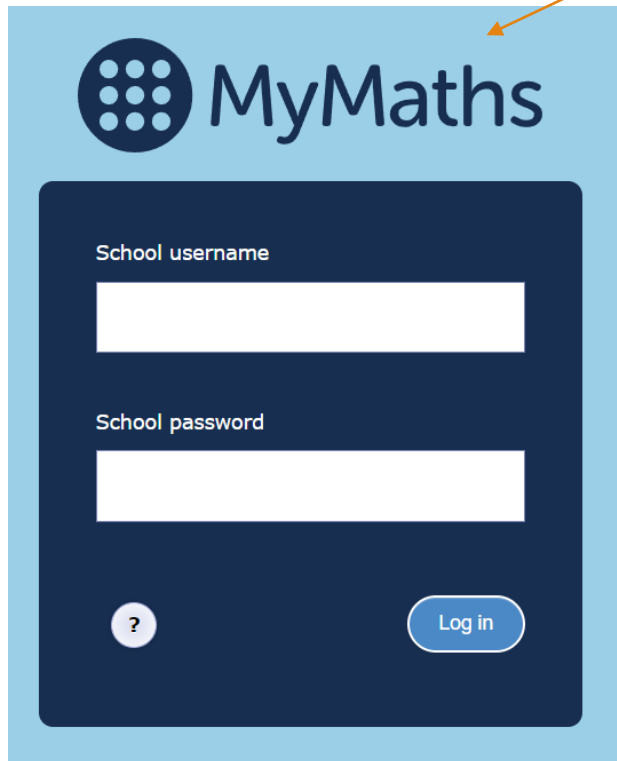


Click on log in

# Step 2

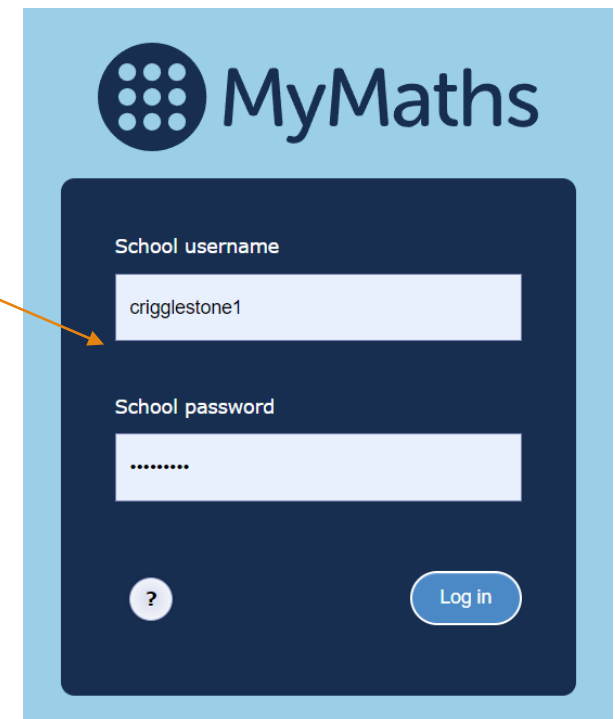
---

- After pressing log in it will take you to this page



The screenshot shows the MyMaths login interface. At the top left is the MyMaths logo, consisting of a blue circle with white dots and the text "MyMaths" in a dark blue font. Below the logo is a dark blue rectangular box containing two white input fields. The first field is labeled "School username" and the second is labeled "School password". At the bottom left of the box is a white circle with a question mark, and at the bottom right is a blue rounded rectangle with the text "Log in". An orange arrow points from the text in the middle of the slide to the top of this screenshot.

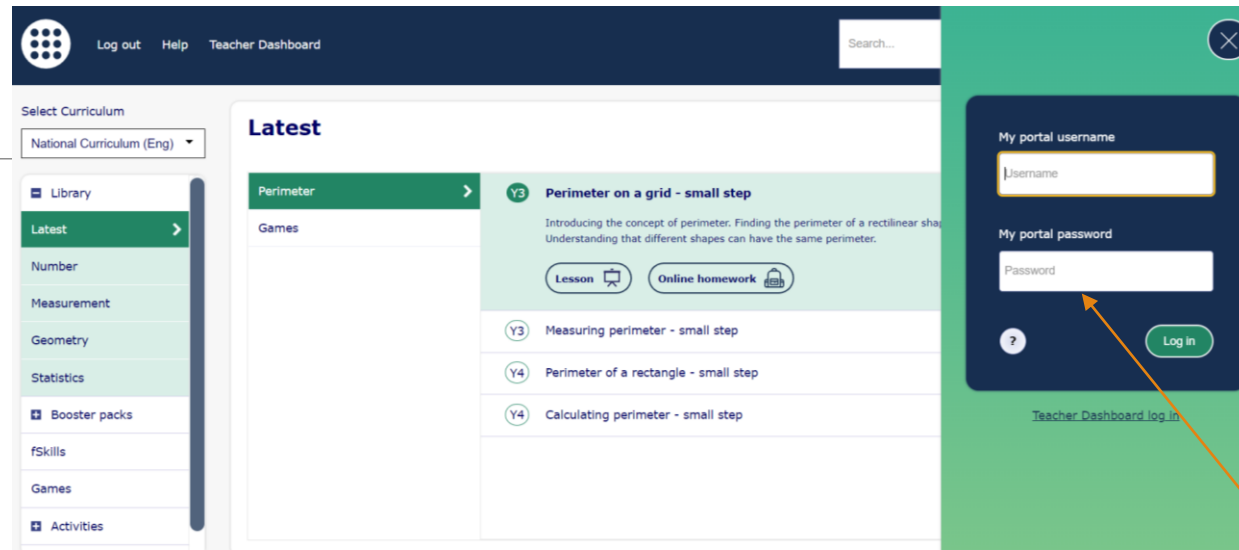
Everyone has the same school username and password  
School username: crigglestone1  
School password: tangent70  
Once you've typed this in press log in.



The screenshot shows the MyMaths login interface with the same elements as the first screenshot. The "School username" field now contains the text "crigglestone1" and the "School password" field contains ".....". An orange arrow points from the text "Once you've typed this in press log in." to the "crigglestone1" text in the username field.

# Step 3

- You'll be taken to this page

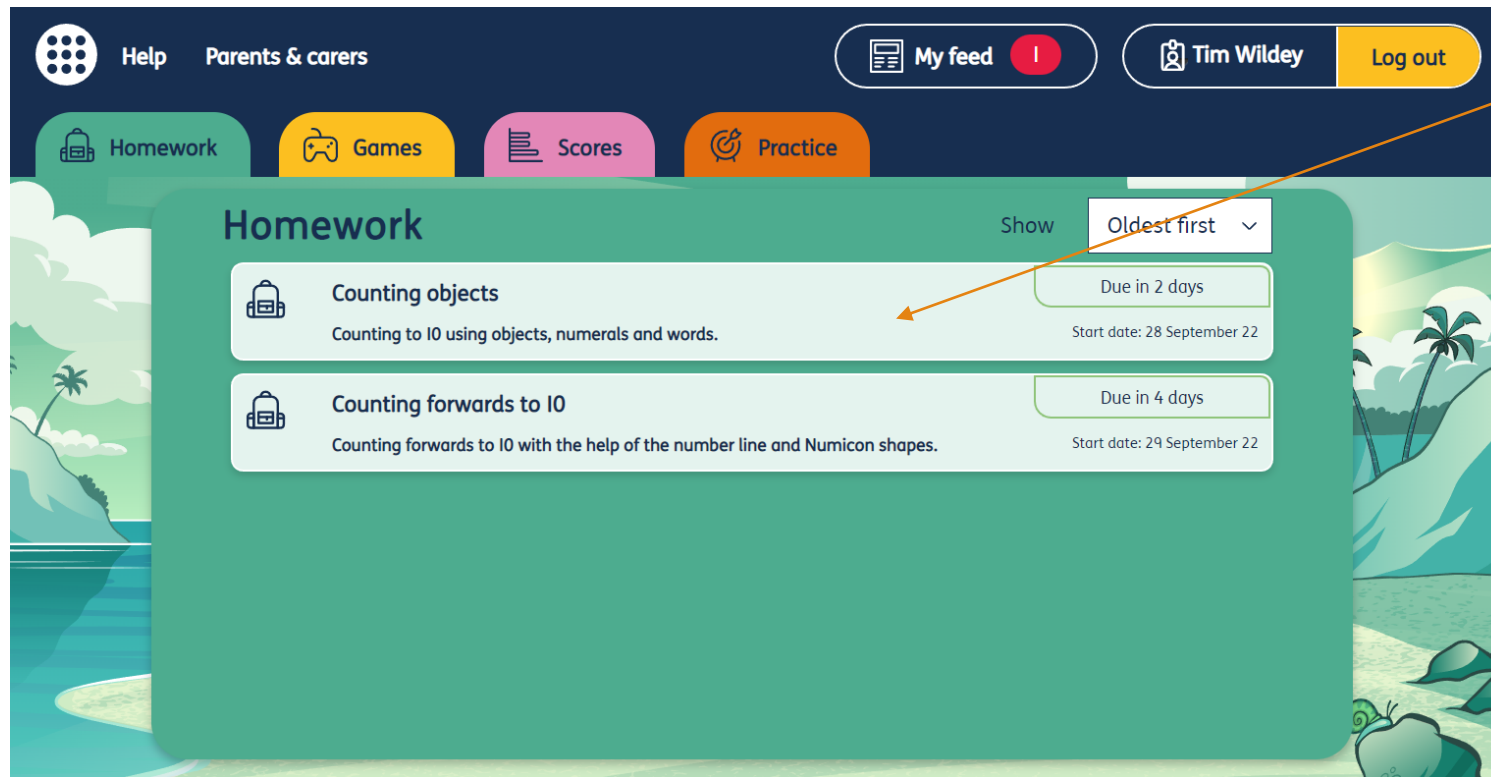


- You need to now enter your child's username and password where it says "my portal username" and "my portal password"
- The username and password is on the parent letter (which has been given to your child) and the password label (which is in your child's reading record)
- Once you've typed in the information, press log in

# Step 4

---

- Once logged in you'll see your child's portal page. This is where you'll see your child's homework.



Click on the homework which you have been set to complete

# Step 5

- When you've pressed on the homework you'll be sent to the homework page.

The screenshot shows a user interface for a learning platform. At the top left, there is a header for 'Counting objects' with a brief description: 'Counting to 10 using objects, numerals and words.' To the right of the header are two buttons: 'Start homework' and 'Try the lesson', along with a close button (an 'X' in a circle). The main content area is divided into two panels. The left panel, titled 'Homework', features a green background and contains a preview of a homework assignment with three counting tasks: 'Count the ladybirds', 'Count the fish', and 'Count the ducks'. Below this preview is a dark blue button with a white bag icon and the text 'Start homework'. The right panel, titled 'Lesson', shows a video player interface with a question: 'How many shells can you see in the picture?' and a 'Try the lesson' button. At the bottom of the interface, a green cartoon character is next to a pink speech bubble that says 'Need practice? Try the lesson'. Orange arrows point from the text on the right to the 'Start homework' button and the 'Try the lesson' button.

There is a “try the lesson” option where you can watch a video/do a practise activity to help with the homework. Children can do this first to understand what they’re expected to do.

Once they’ve watched the video/done the practise activity they can “start homework”



# Step 6

- Start Homework

There are two questions for the children to complete on the objective.

Children are to answer these questions and then they press "mark it"

Q1 Q1 – Counting objects up to 10



Count the ladybirds. [1]

Count the fish. [1]

Count the ducks. [1]

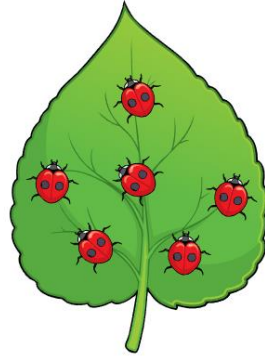
Q2



No calc



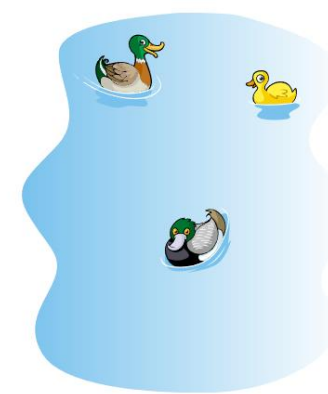
Total



ladybirds



fish

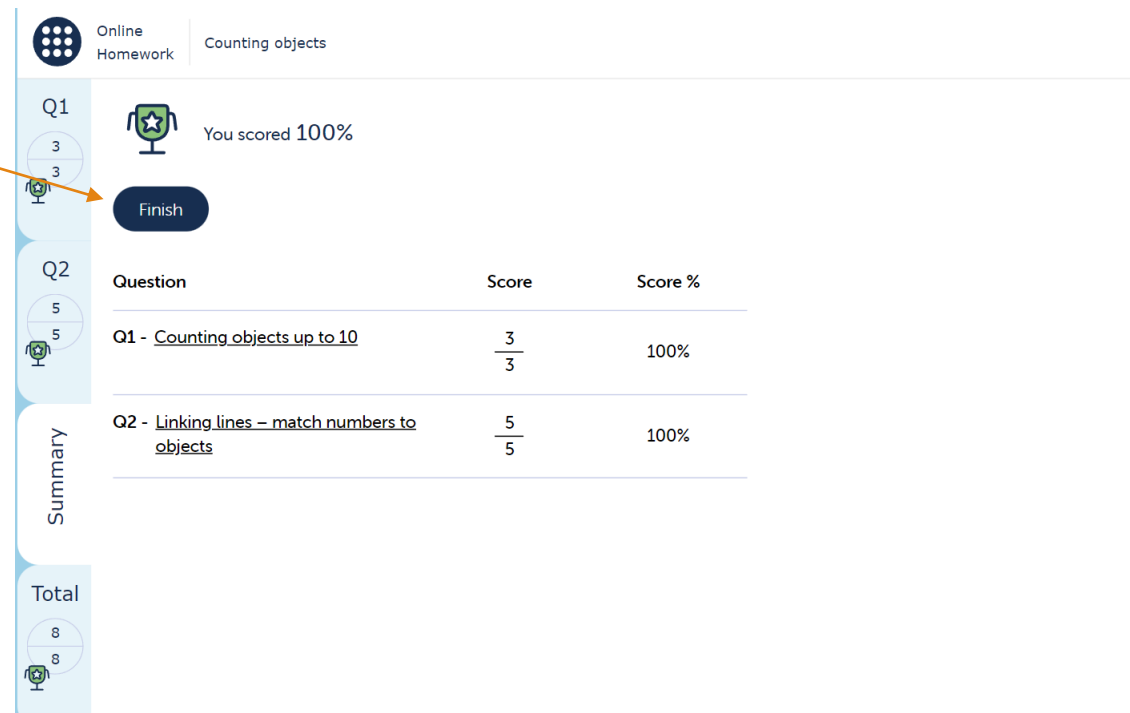


ducks

Mark it

# Step 7

- When you have completed the homework. You will get a summary. This will also go to your teacher.
- Press the finish button when you have completed the homework



The screenshot shows an online homework interface for 'Counting objects'. The interface includes a sidebar on the left with question indicators for Q1 (3/3), Q2 (5/5), Summary, and Total (8/8). The main content area shows a 'Finish' button and a table of results. A blue arrow points from the 'Finish' button in the screenshot to the second bullet point in the text above.

Question	Score	Score %
Q1 - <u>Counting objects up to 10</u>	$\frac{3}{3}$	100%
Q2 - <u>Linking lines – match numbers to objects</u>	$\frac{5}{5}$	100%



# Other Activities

- There are other activities on MyMaths which the children can do as additional practise.
- Click on “Games” and there are a range of maths games for the children to enjoy.

The screenshot displays the MyMaths website interface. At the top, there is a navigation bar with links for 'Help', 'Parents & carers', 'My feed', 'Tim Wildey', and 'Log out'. Below this is a secondary navigation bar with buttons for 'Homework', 'Games', 'Scores', and 'Practice'. The 'Games' button is highlighted with an orange arrow from the text above. The main content area is titled 'Games' and features six game cards: 'Popular' (a rocket), 'Mental arithmetic games' (a gnome), 'Tug of war' (a tug-of-war scene), 'Colour by numbers' (a cartoon duck), 'Add it up' (a grid of numbers), and 'Times it out' (a grid of numbers). Each card includes a 'Start' button and a 'target: 0 points' indicator. At the bottom of the games section, there are two small circular icons labeled '1' and '2'.

# Additional Information

---

- Homework will be set weekly by teachers.
- This will be based on prior learning which they have done in maths and arithmetic lessons so far this year.
- If you have any questions or need further support with MyMaths please contact Mr Wildey on [assistanthead@stjamesacademy.co.uk](mailto:assistanthead@stjamesacademy.co.uk)